# Card: DAWN

# Backstories

## Princess from Far Away

You are a princess from a distant country, which has nothing to do with your gender it's just an official title. As a result of your title, however, you are well versed in princess behavior, such as the proper way to address someone, which fork to start with at a royal banquet, or how to insult someone with merely a look.

## Student at Maxia Maho

You attend Maxia Maho, School for the Gifted and Talented. Students from Maxia Maho have unusual, and frequently magical or super natural talents, and this School provides them a (mostly) safe and protected place to practice and develop their skills. The average citizen of New Kroy City, like with most the cities unusual aspects, just look the other way.

## Made in a Lab

Most people are born in a birds and bees sort of way. You on the other hand were made, crafted together by scientists to create something, though you haven't quite figured out what they were after. You escaped the lab, with the help of a fairly dramatic lab accident of totally unknown causes, and have

# Talents

### **First Impression**

You are exceptionally good at making first impressions, almost always coming off exactly as you intend whenever you meet someone for the first time. Now second impressions are a whole other challenge.

### Telekinetic

You can move things with your mind! You've got the knack for smaller and lighter objects, though bigger and heavier things can take more effort than you can muster. Oddly, sentient things tend to be somewhat stubborn about being moved without permission.

When attempting to move something sentient, the player should roll a brooks challenge to move the object or creature against their will. Additionally, difficult actions should have a relevant challenge such as gales for complicated movements, or stones for heavy objects.

### Pristine

It doesn't seem to matter how much dirt, sweat or mess you are exposed to, somehow your clothing always remains clean, neat and tidy (assuming it started out that way).

### Cyber Arm

At some point one of your arms was replaced with a sweet cybernetic arm. The arm works and functions much like your other less cybernetic arm, though you've only figured out the basics of what it can do.

Excerpt from Weave playset "Cherry Blossom"

Players should select one thing the arm is designed for, such as being strong, containing scanners, being nimble. They should add a bonus die to a relevant skill challenges when undertaking actions using the arm. Feel free to have the arm reveal unexpected abilities, such as items!

## Flaws

## **Childish Appearance**

You may be in High School, but you look much more like an 10 year old child. The worst part, people treat you like a little kid, and not the totally mature teen that you are.

## Noodle

You're lack of upper and lower body strength is almost impressive. Lifting anything weighty is a struggle,

## Stubbornly Mundane

You refuse to accept the existence of anything that is not mundane, including the supernatural, alien, futuristic, and preternatural. Sometimes despite all evidence to the contrary you believe that everything has a logical and current scientific explanation.

## Heart on your Sleeve

You wear your heart on your sleeve so to speak, there is little or no hiding or concealing your emotions. Whatever you are feeling the people around you are going to be acutely aware of it.

## Inventory

## Magic Wand

The wand is covered in intricately carved wooden leaves, and embellished with inlays of 7 small faceted and sparkling gemstones of many colors. Holding it, the wand is perfectly balanced, fits snugly in your

## **Glow Sticks**

A set of 5 brightly colored glow sticks, better than anything at a rave, these last for hours and emit an impressive amount of light.

## NPCs

### PAR-3n7

The PAR (Personal Assistance Robot) model 3n7, is a highly advanced humanoid robot designed to help with any manner of household tasks, from cooking and cleaning, to making sure you get to school on time. This particular model, however, seems a little more independent than most and has a tendency to completely disregard its orders and kind of do its own thing.

### Sal

Sal delivers food for one those food delivery apps and is by far one of the coolest High School Seniors in town, they wear a leather jacket and a snap back, and have a chill laid back attitude. Sal even has their own set of sweet (albeit old) wheels, and always seems to have an order on them that no one actually ordered. Fast and reliable, Sal makes sure you get your food on time.

# **Plot Twists**

## Sudden Age Change

The players become different ages than they normally are, either much older or much younger, this can

## **Special Election**

An immediate vote is called, this could be for anything, a new mayor and new student council president, either way when the election is over the balance of power should be different.

## Enemies

## Beitris of Adair

Beitris of Adair is not originally from this time, brought to this time in order to complete an unknown vow. They are one of the greatest sword fighters known to history, and has only once been bested while they held a blade. Beitris does not go anywhere without their blade, a fearsome a sharp weapon. They have managed to somewhat blend in with the citizens of New Kroy City, though their frequently

## West Kroy High School Jocks

They are some of the best athletes at West Kroy High School, and they are also some of the most obnoxious and mean. They always seem to travel in a pack of three or more, and will mercilessly bully most anyone, nerd, other jock, complete stranger, they will find something to pick on, sometimes with words and other times with fists.

## Locations

## West Kroy High School

It's the biggest public high school in New Kroy City, and it seems like almost everyone goes there. It's a large building, full of classrooms, a gym, cafeteria, bathrooms covered in graffiti, a library, and other high school stuff. Also it has the best mascot, Bubbles the Shark.

### Ever Realm

Ever Realm is a Massively Multiplayer Online Role Play Game, some people send hours playing this game, some people end up literally inside the video game. The game is a massive world full of elves, orcs, wizards and warriors, there are taverns, workshops and vast dungeons full of monsters.

## Theme

### Dreamland

People in New Kroy City are falling asleep unexpectedly, often in dangerous situations and nothing can seem to wake them up. It's up to the players to find out who or what is causing this mass slumber.

## Signature Move

### Rewind

You have strange abilities over the flow of time, with concentrated effort you can stop and rewind something that just happened, giving you the chance to try again knowing the outcome of your last attempt.

Excerpt from Weave playset "Cherry Blossom"

Once per session players can use the rewind ability immediately after finding out the outcome or an action, and rewind to just before that action happened. When using Rewind, hey should not simply reroll but must try a different action altogether.